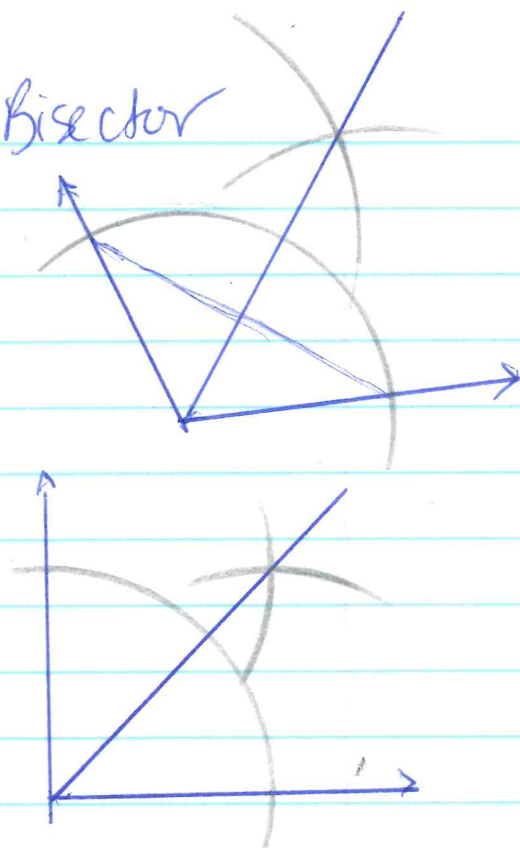
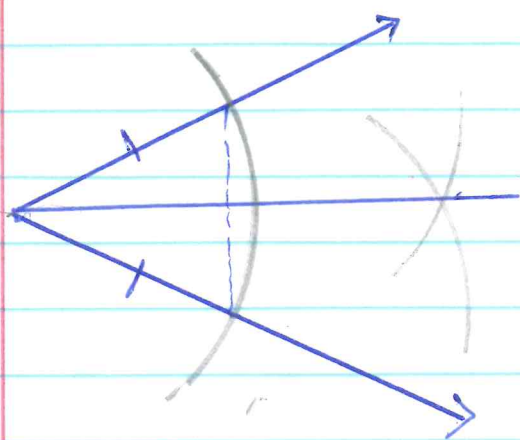


Construct an Angle Bisector



Construct a \perp segment from a point to a line (shortest distance)

